

Language Pre-training without Natural Language

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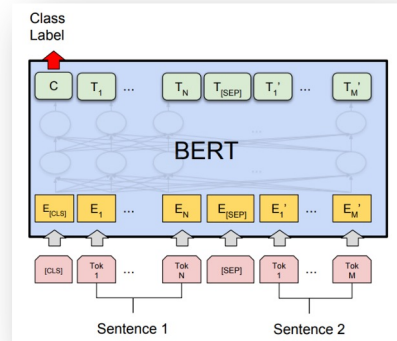


Current AI Paradigm: Language Models = SOTA

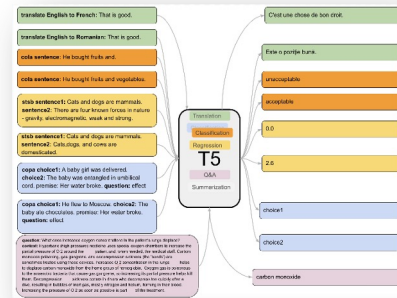
SuperGLUE GLUE Paper </> Code Tasks Leaderboard FAQ Diagnostics Submit Login

Leaderboard Version: 2.0

Rank	Name	Model	URL	Score	BoolQ	CB	COPA	MultIRc	ReCoRD	RTE	WiC	WSC	AX-b	AX-g	
1	SuperGLUE Human Baselines	SuperGLUE Human Baselines	🔗	89.8	89.0	95.8/98.9	100.0	81.8/51.9	91.7/91.3	93.6	80.0	100.0	78.6	99.3/99.7	
+	2	T5 Team - Google	T5	🔗	89.3	91.2	93.9/96.8	94.8	88.1/83.3	94.1/93.4	92.5	76.9	93.8	65.6	92.7/91.9
+	3	Huawei Noah's Ark Lab	NEZHA-Plus	🔗	86.7	87.8	94.4/96.0	93.6	84.6/55.1	90.1/89.6	89.1	74.6	93.2	58.0	87.1/74.4
+	4	Alibaba PAI&ICBU	PAI Albert	🔗	86.1	88.1	92.4/96.4	91.8	84.6/54.7	89.0/88.3	88.8	74.1	93.2	75.6	98.3/99.2
+	5	Tencent Jarvis Lab	RoBERTa (ensemble)	🔗	85.9	88.2	92.5/95.6	90.8	84.4/53.4	91.5/91.0	87.9	74.1	91.8	57.6	89.3/75.6
	6	Zhuji Technology	RoBERTa-mtl-adv	🔗	85.7	87.1	92.4/95.6	91.2	85.1/54.3	91.7/91.3	88.1	72.1	91.8	58.5	91.0/78.1
	7	Facebook AI	RoBERTa	🔗	84.6	87.1	90.5/95.2	90.6	84.4/52.5	90.6/90.0	88.2	69.9	89.0	57.9	91.0/78.1
+	8	Infostys - DAWN / AI Research	RoBERTa+ICETS	🔗	77.4	84.7	88.2/91.6	85.8	78.4/37.5	82.9/82.4	83.8	69.1	65.1	35.2	93.8/68.8
+	9	Timo Schick	IPET (ALBERT) - Few-Shot (32 Examples)	🔗	75.4	81.2	79.9/88.8	90.8	74.1/31.7	85.9/85.4	70.8	49.3	88.4	38.2	97.8/57.9
	10	IBM Research AI	BERT-mtl	🔗	73.5	84.8	89.6/94.0	73.8	73.2/30.5	74.6/74.0	84.1	66.2	61.0	29.6	97.8/57.3
	11	Ben Mann	GPT-3 few-shot - OpenAI	🔗	71.8	76.4	52.0/75.6	92.0	75.4/30.5	91.1/90.2	69.0	49.4	80.1	21.1	90.4/55.3
	12	SuperGLUE Baselines	BERT++	🔗	71.5	79.0	84.8/90.4	73.8	70.0/24.1	72.0/71.3	79.0	69.6	64.4	38.0	99.4/51.4
			BERT	🔗	69.0	77.4	75.7/83.6	70.6	70.0/24.1	72.0/71.3	71.7	69.6	64.4	23.0	97.8/51.7
			Most Frequent Class	🔗	47.1	62.3	21.7/48.4	50.0	61.1/0.3	33.4/32.5	50.3	50.0	65.1	0.0	100.0/50.0
			CBoW	🔗	44.5	62.2	49.0/71.2	51.6	0.0/0.5	14.0/13.6	49.7	53.1	65.1	-0.4	100.0/50.0
			Outside Best	🔗	-	80.4	-	84.4	70.4/24.5	74.8/73.0	82.7	-	-	-	-
-	Stanford Hazy Research	Snorkel [SuperGLUE v1.9]	🔗	-	-	88.6/93.2	78.2	76.4/36.3	-	78.9	72.1	72.6	47.6	-	



BERT (Devlin et al., 2018)



T5 (Raffel et al., 2020)

Current AI Paradigm: Language Models = Human Parity

SQuAD2.0

The Stanford Question Answering Dataset

What is SQuAD?

Stanford Question Answering Dataset (SQuAD) is a reading comprehension dataset, consisting of questions posed by crowdworkers on a set of Wikipedia articles, where the answer to every question is a segment of text, or *span*, from the corresponding reading passage, or the question might be unanswerable.

SQuAD2.0 combines the 100,000 questions in SQuAD1.1 with over 50,000 unanswerable questions written adversarially by crowdworkers to look similar to answerable ones. To do well on SQuAD2.0, systems must not only answer questions when possible, but also determine when no answer is supported by the paragraph and abstain from answering.

[Explore SQuAD2.0 and model predictions](#)

[SQuAD2.0 paper \(Rajpurkar & Jia et al. '18\)](#)

SQuAD 1.1, the previous version of the SQuAD dataset, contains 100,000+ question-answer pairs on 500+ articles.

[Explore SQuAD1.1 and model predictions](#)

[SQuAD1.0 paper \(Rajpurkar et al. '16\)](#)

Leaderboard

SQuAD2.0 tests the ability of a system to not only answer reading comprehension questions, but also abstain when presented with a question that cannot be answered based on the provided paragraph.

Rank	Model	EM	F1
	Human Performance Stanford University (Rajpurkar & Jia et al. '18)	86.831	89.452
1	SA-Net on Albert (ensemble) QIANXIN	90.724	93.011
2	SA-Net-V2 (ensemble) QIANXIN	90.679	92.948
2	Retro-Reader (ensemble) Shanghai Jiao Tong University http://arxiv.org/abs/2001.09694	90.578	92.978
3	ATRLP+PV (ensemble) Hilthink RoyalFlush	90.442	92.877
3	ELECTRA+ALBERT+EntitySpanFocus (ensemble) SRCB_DML	90.442	92.839
4	ELECTRA+ALBERT+EntitySpanFocus (ensemble) SRCB_DML	90.420	92.799
4	EntitySpanFocus+AT (ensemble) RICOH_SRCB_DML	90.454	92.748

CoQA

A Conversational Question Answering Challenge

What is CoQA?

CoQA is a large-scale dataset for building Conversational Question Answering systems. The goal of the CoQA challenge is to measure the ability of machines to understand a text passage and answer a series of interconnected questions that appear in a conversation. CoQA is pronounced as *coca*.

[CoQA paper](#)

CoQA contains 127,000+ questions with answers collected from 8000+ conversations. Each conversation is collected by pairing two crowdworkers to chat about a passage in the form of questions and answers. The unique features of CoQA include 1) the questions are conversational; 2) the answers can be free-form text; 3) each answer also comes with an evidence subsequence highlighted in the passage; and 4) the passages are collected from seven diverse domains. CoQA has a lot of challenging phenomena not present in existing reading comprehension datasets, e.g., coreference and pragmatic reasoning.

Download

Browse the examples in CoQA:

[Browse CoQA](#)

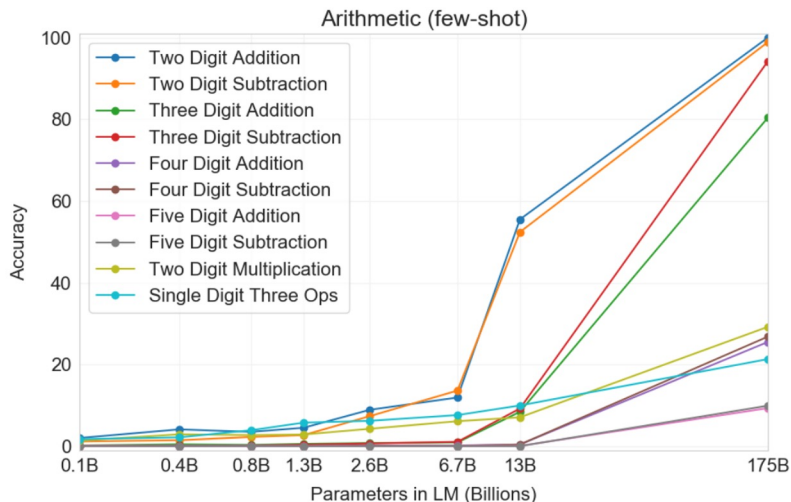
Leaderboard

Rank	Model	In-domain	Out-of-domain	Overall
	Human Performance Stanford University (Reddy & Chen et al. TACL '19)	89.4	87.4	88.8
1	RoBERTa + AT + KD (ensemble) Zhuji Technology https://arxiv.org/abs/1909.10772	91.4	89.2	90.7
1	TR-MT (ensemble) WeChatAI	91.5	88.8	90.7
2	RoBERTa + AT + KD (single model) Zhuji Technology https://arxiv.org/abs/1909.10772	90.9	89.2	90.4
3	TR-MT (ensemble) WeChatAI	91.1	87.9	90.2
4	Google SQuAD 2.0 + MMFT (ensemble) MSRA + SDRG	89.9	88.0	89.4
5	TR-MT (single model) WeChatAI	90.4	86.8	89.3
6	XLNet + Augmentation (single model) Xiaoming	89.9	86.9	89.0

Research Challenge: Reasoning

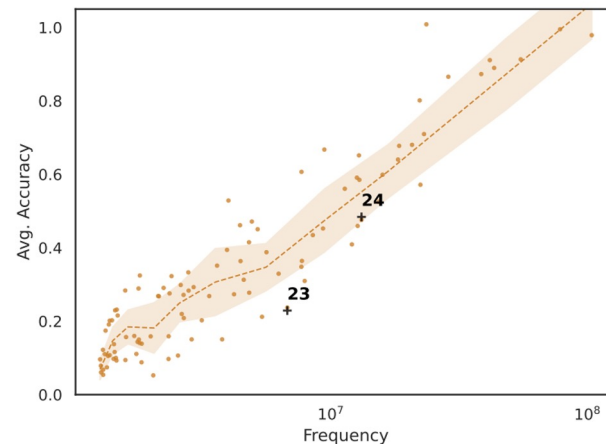
However, the **reasoning capability** is still the mysterious for language models — even for giant language models (e.g., GPT3).

Emergent Performance at 175B? No!



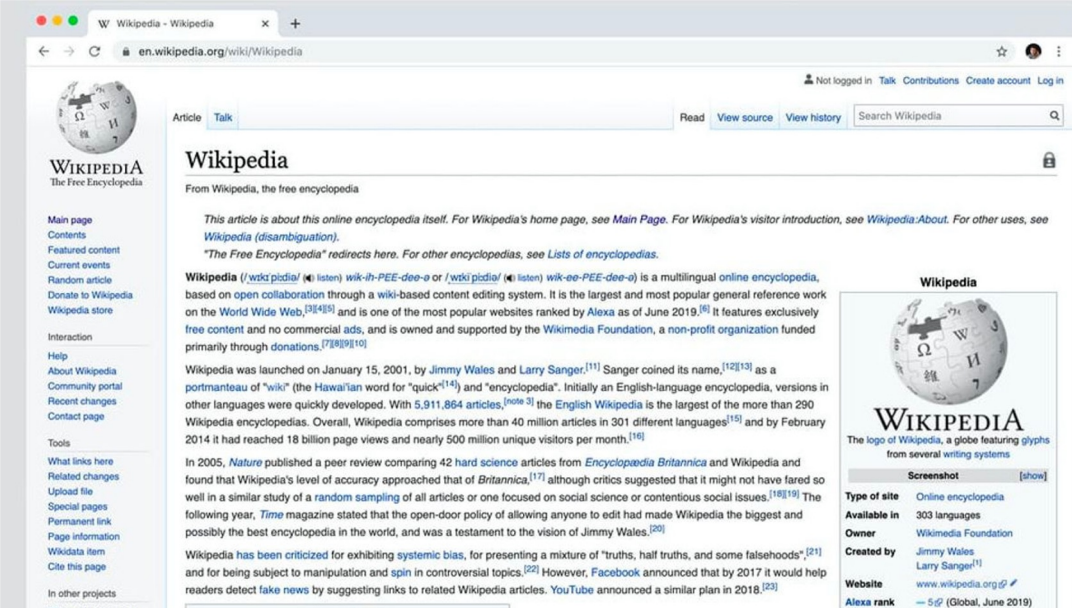
Reasoning, or correlation?

Q: What is 24 times 18? A: ____ Model: 432 ✓
Q: What is 23 times 18? A: ____ Model: 462 ✗



Research Challenge: Reasoning

However, it is difficult to obtain large amounts of clean natural language sentences containing clear evidence of reasoning.



The image shows a screenshot of the English Wikipedia homepage. The browser address bar displays "en.wikipedia.org/wiki/Wikipedia". The page features the Wikipedia logo (a globe with various characters) and the text "WIKIPEDIA The Free Encyclopedia". Below the logo is a navigation menu with links like "Main page", "Contents", "Random article", and "Donate to Wikipedia". The main content area has the heading "Wikipedia" and a sub-heading "From Wikipedia, the free encyclopedia". It contains introductory text about Wikipedia's history and mission, including the famous quote: "Wikipedia is about this online encyclopedia itself." To the right, there is a "Screenshot" section with a small version of the Wikipedia logo and a table of site statistics.

Screenshot	
Type of site	Online encyclopedia
Available in	303 languages
Owner	Wikimedia Foundation
Created by	Jimmy Wales Larry Sanger ^[1]
Website	www.wikipedia.org
Alexa rank	— 56 (Global, June 2019)

Key Idea: Program as a Proxy

There are rich reasoning operations (e.g., sort) in the program execution process. Can we leverage **programs** instead of **natural language sentences** as pre-training corpus?

Program

```
sorted([1, -5, 10, 6],  
key=abs, reverse=True)
```

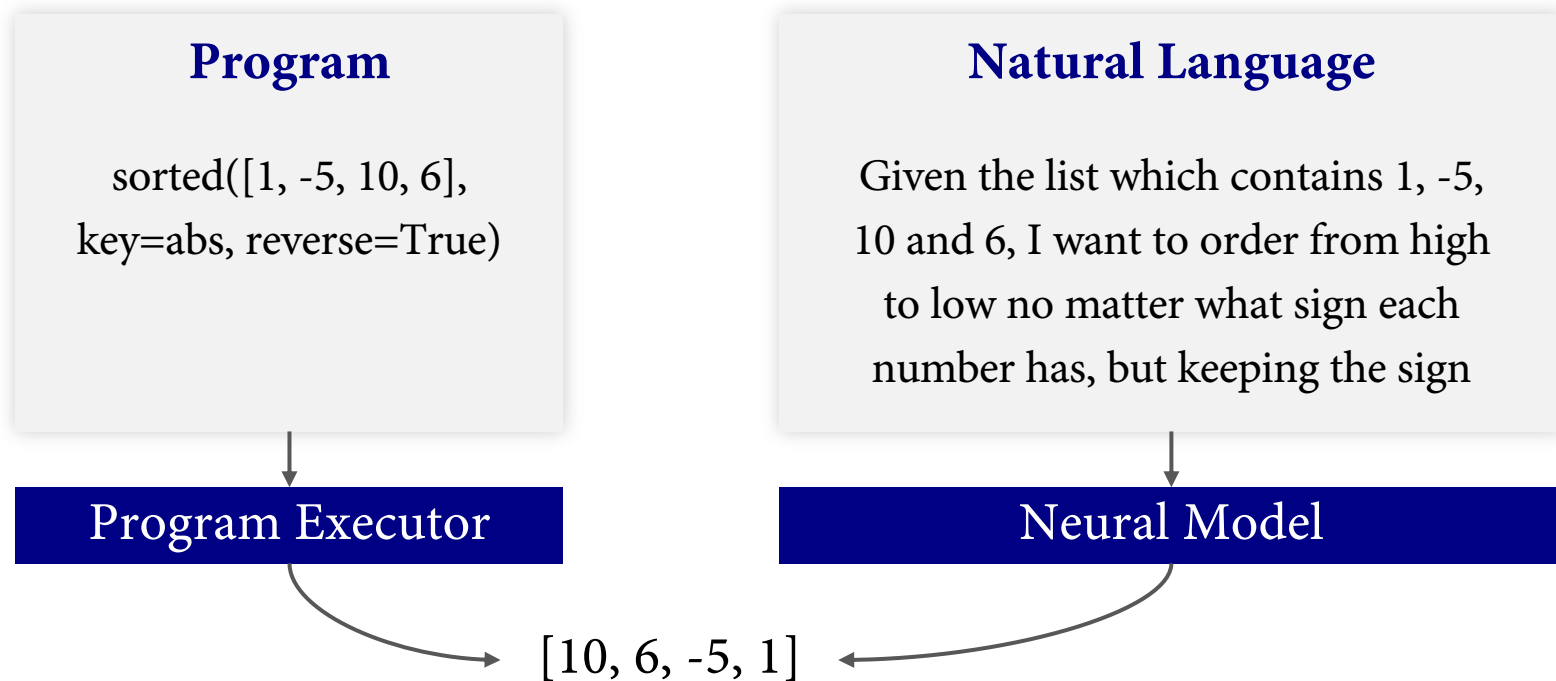
≈

Natural Language

Given the list which contains 1, -5, 10 and 6, I want to order from high to low no matter what sign each number has, but keeping the sign

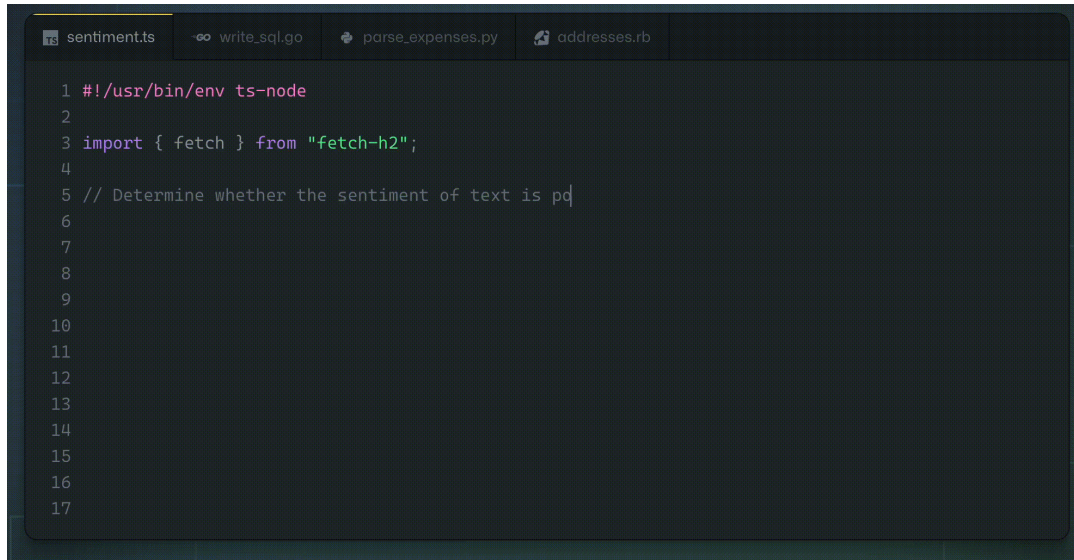
Key Idea: Program as a Proxy

There is a natural analogy between **neural models** and **program executors**!



Method Comparison: Execution v.s. Generation

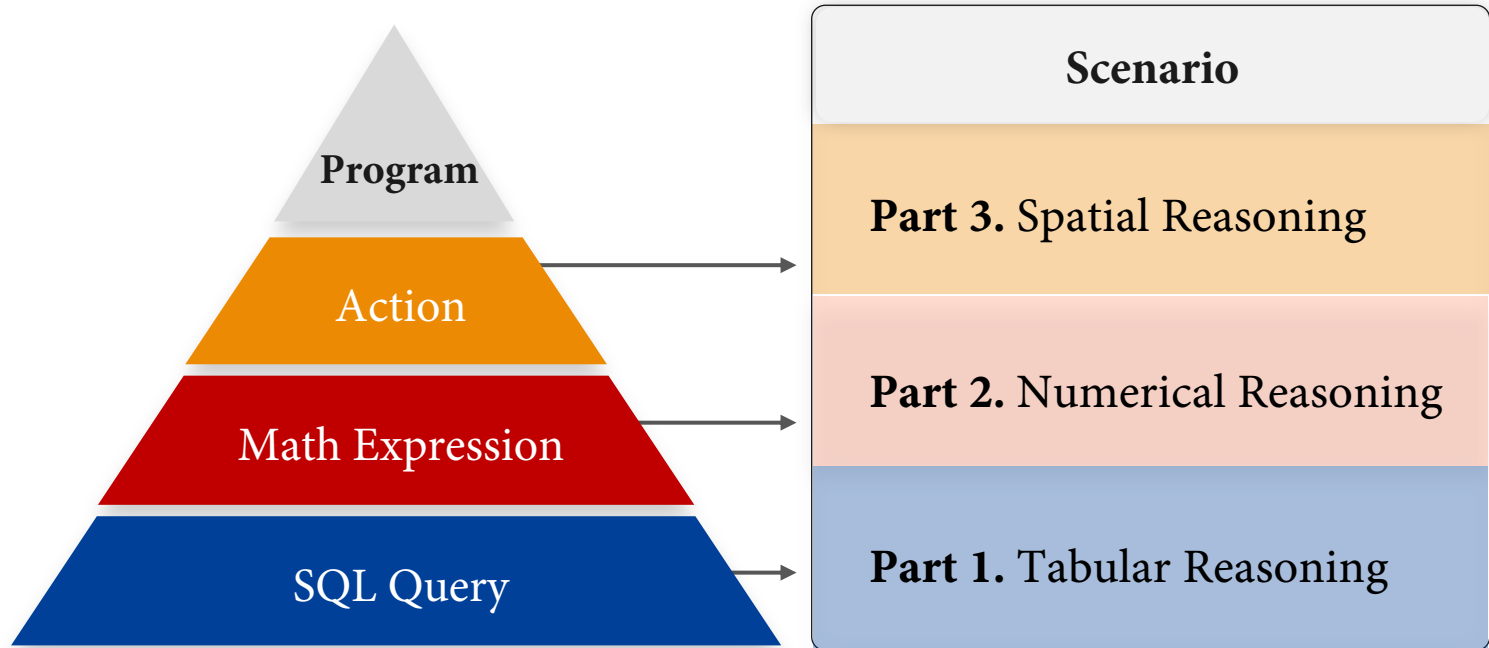
Recent language models can perform program generation, and the difference is that we leverage program execution for natural language reasoning **beyond programs**.



```
1 #!/usr/bin/env ts-node
2
3 import { fetch } from "fetch-h2";
4
5 // Determine whether the sentiment of text is pd
6
7
8
9
10
11
12
13
14
15
16
17
```

GitHub Copilot (2021)

Overview: Tabular, Numerical and Spatial Reasoning



Part 1. SQL Query for Tabular Reasoning

TAPEX: Table Pre-training via Learning a Neural SQL Executor



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10th International Conference on
Learning Representations (ICLR 2022)

Background: Tabular Reasoning

City	Country	Nations	Year
Athens	Greece	14	1896
St. Louis	USA	12	1904
...
Athens	Greece	201	2004
Beijing	China	204	2008

Question

Greece held its last Summer Olympics in which year

Background: Tabular Reasoning

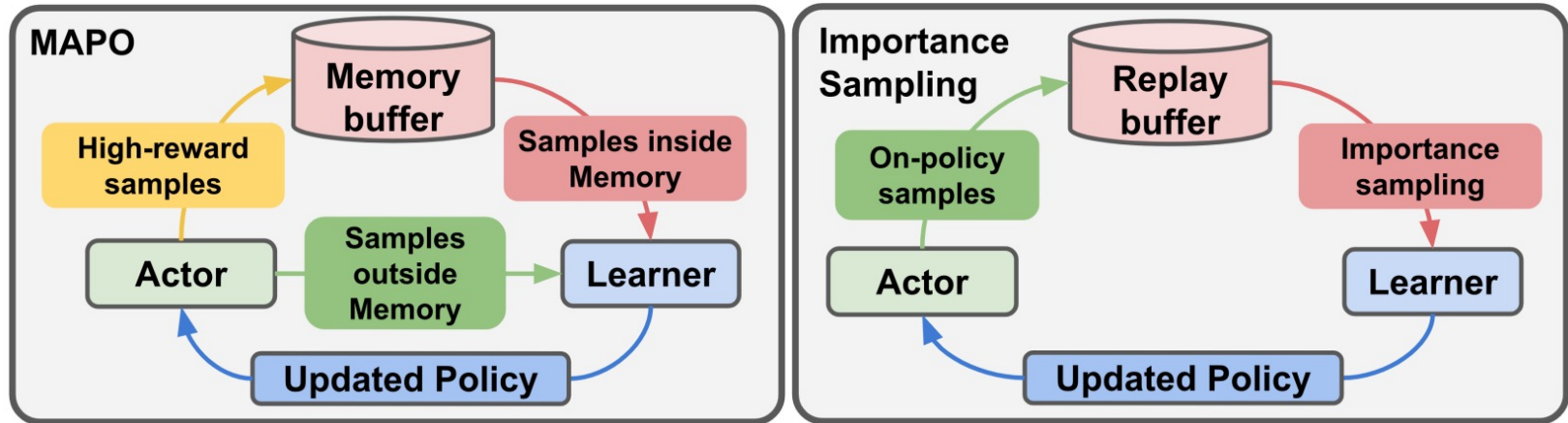
City	Country	Nations	Year
Athens	Greece	14	1896
St. Louis	USA	12	1904
...
Athens	Greece	201	2004
Beijing	China	204	2008

Question

Greece held its last Summer Olympics in which year

Previous Work: Reinforcement Learning

Obtain rewards by comparing execution results of sampled SQL queries with golden answers to train a text-to-SQL semantic parser. *Hard to scale* to complex scenarios.



[Chen et al. 2018]

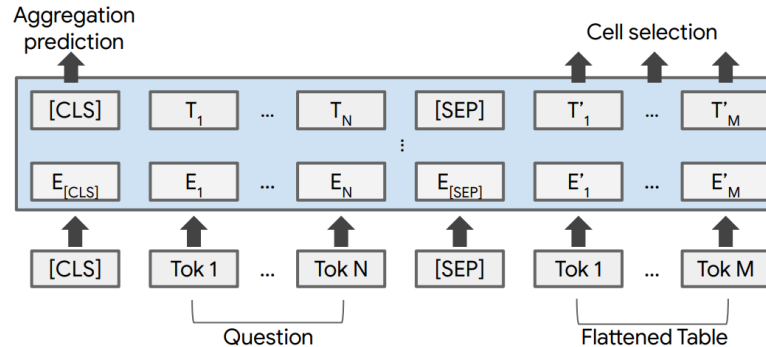
Previous Work: Table Parsing

Predict answer by selecting table cell values and optionally applying an aggregation operator to the selected region. **Flexibility is limited.**

op	$P_s(op)$	compute(op, P_s, T)
NONE	0	-
COUNT	0.1	.9 + .9 + .2 = 2
SUM	0.8	.9×37 + .9×31 + .2×15 = 64.2
AVG	0.1	64.2 ÷ 2 = 32.1

Rank	...	Days	P_s
1	...	37	0.9
2	...	31	0.9
3	...	17	0
4	...	15	0.2
...	0

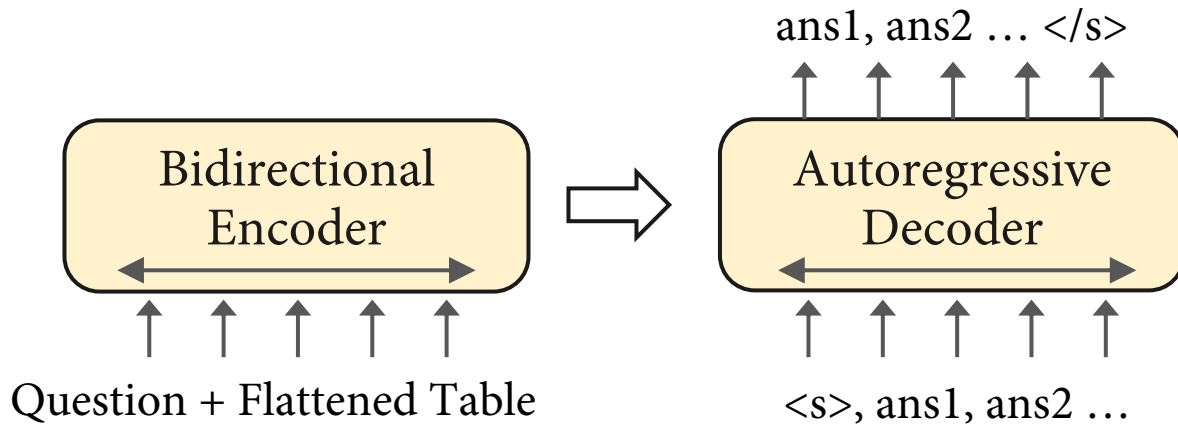
$$s_{\text{pred}} = .1 \times 2 + .8 \times 64.2 + .1 \times 32.1 = 54.8$$



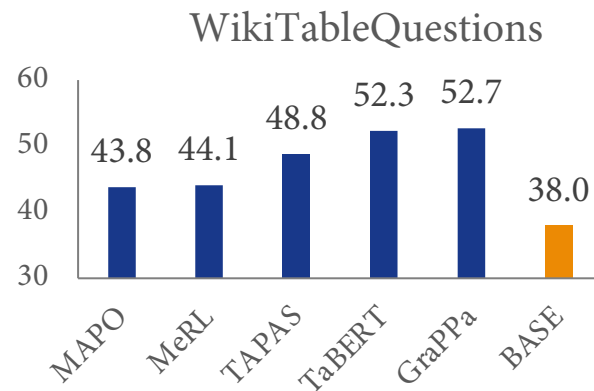
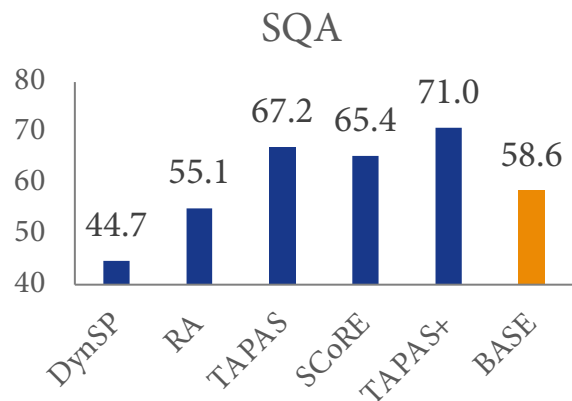
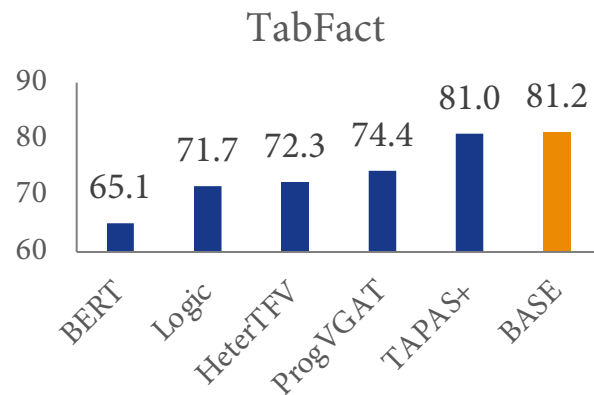
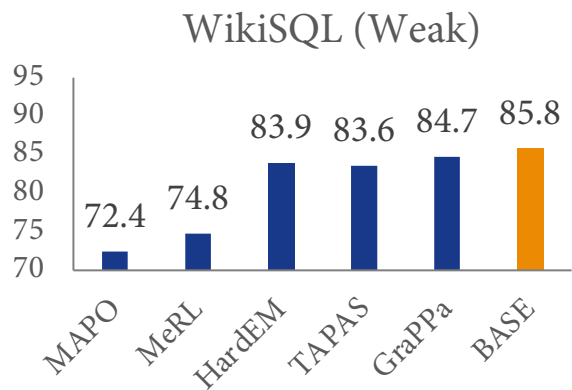
[Herzig et al. 2020]

Preliminary: Generative Language Model

We formulate the task of table-based question answering as answer generation, and leverages generative language models (e.g., BART) to output autoregressively.

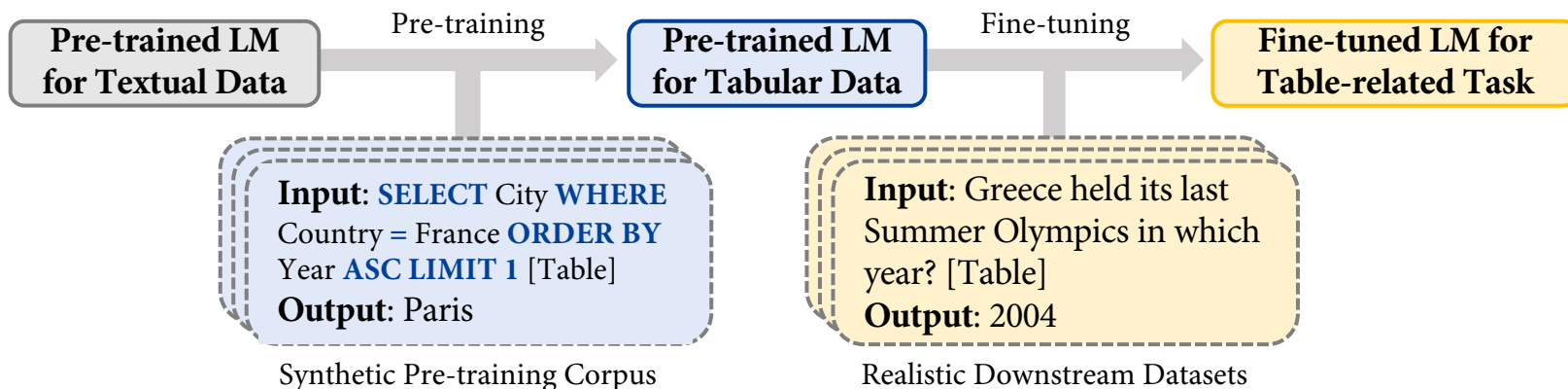


Preliminary Result: Models Are Data-Hungry



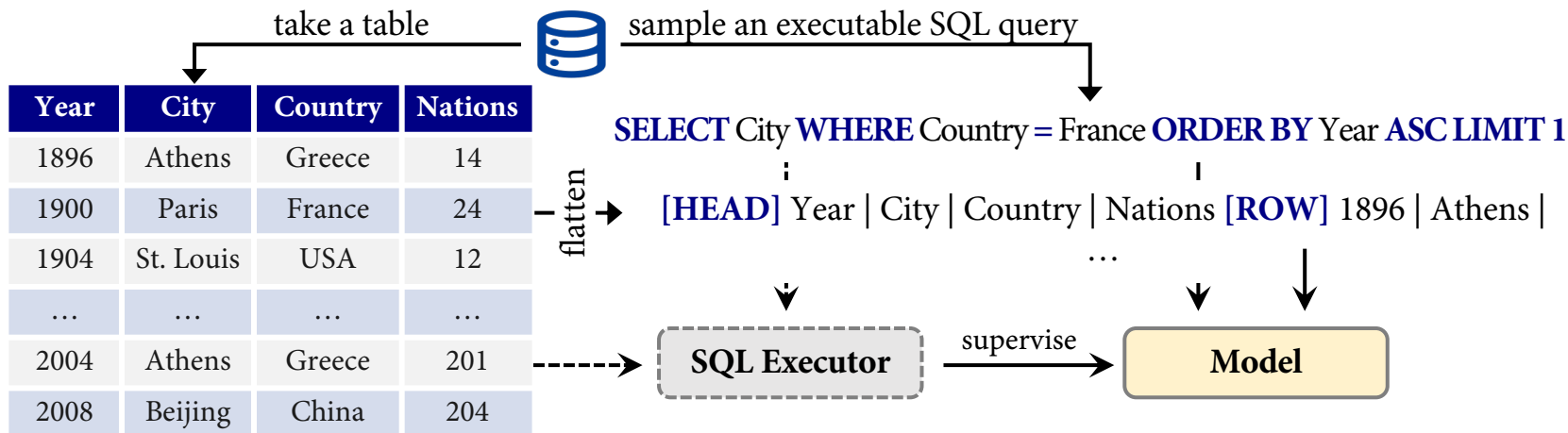
Method: SQL Execution Pre-training

Pre-training a model to mimic the behavior of a symbolic execution engine.



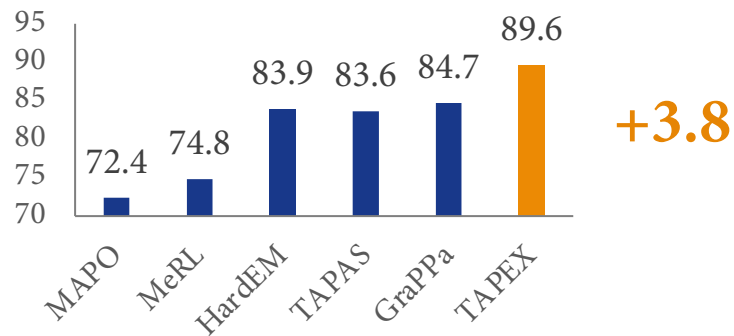
Method: SQL Execution Pre-training

If we train a model to mimic the SQL query execution procedure over databases, we believe it **learns programmatic reasoning** from the execution engine.

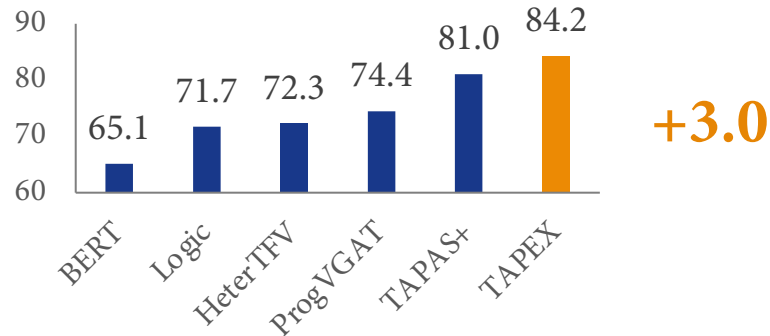


Experimental Result: Effective Pre-training

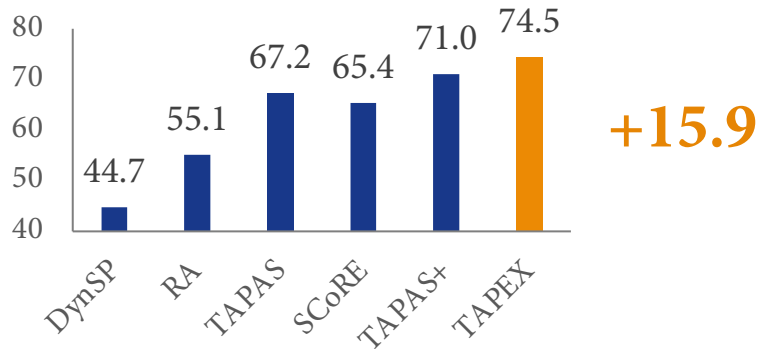
WikiSQL (Weak)



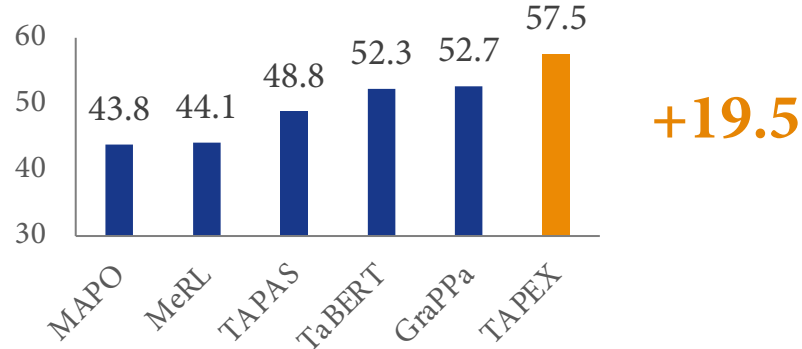
TabFact



SQA

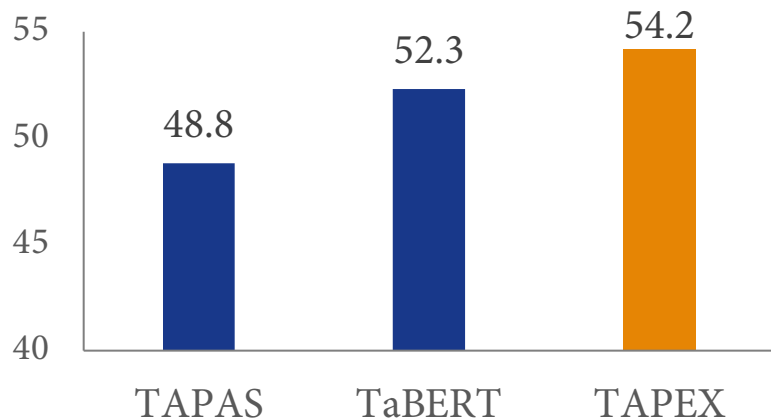


WikiTableQuestions

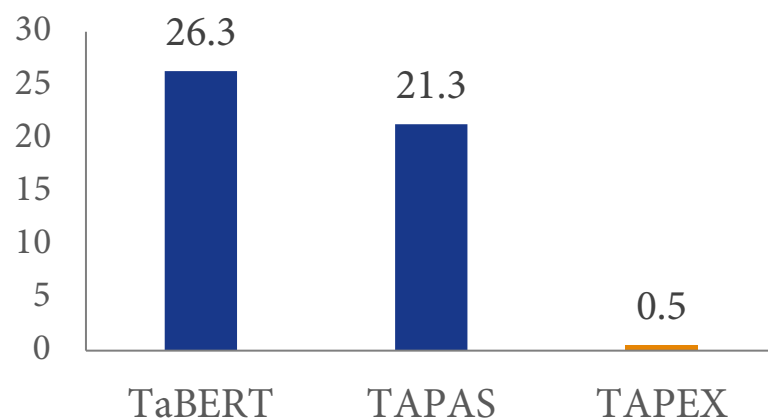


Experimental Result: Efficient Pre-training

Fine-tuning Performance



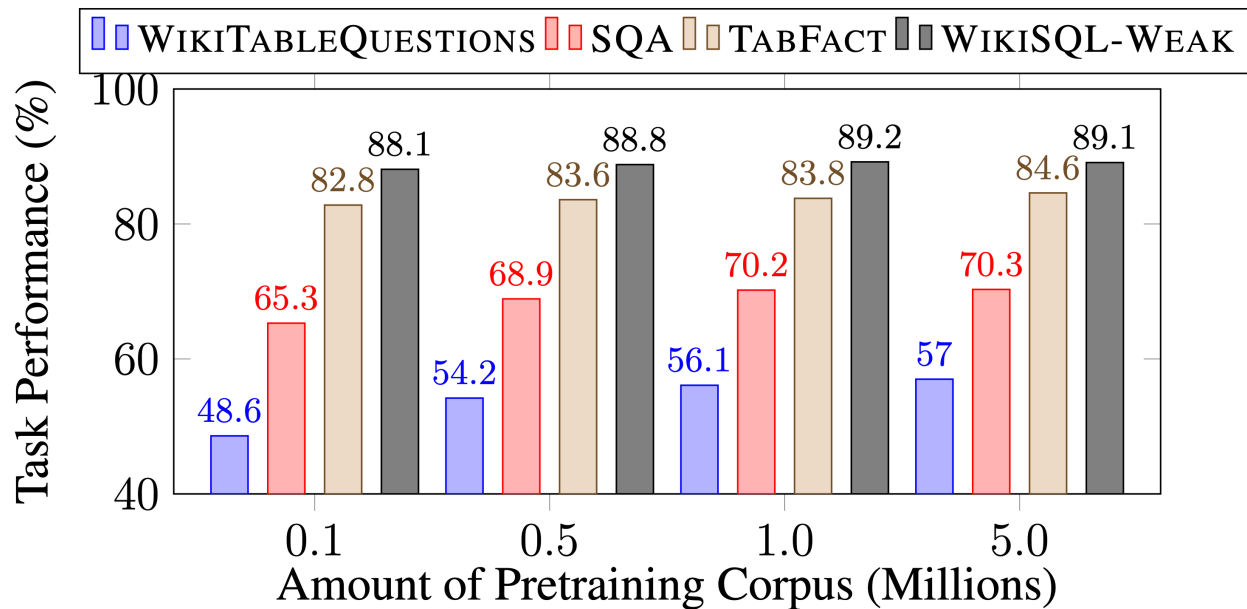
Pre-training Corpus (Million)



Compared with TaBERT, **2%** of corpus yields **2%** improvement!

Experimental Analysis: Larger is Better

Scaling up the pre-training corpus generally brings positive effects.



Experimental Analysis: Fine-grained Analysis

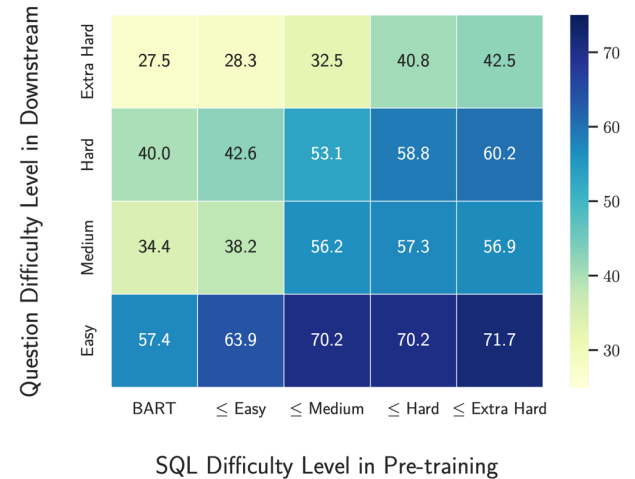
TAPEX significantly boosts the performance on **all operators**, implying that it does enhance BART's capabilities for joint reasoning over text and tables.

Operator	Example Question	BART	TAPEX
Select	What is the years won for each team?	41.3%	64.8% (+23.5%)
Filter	How long did Taiki Tsuchiya last?	40.1%	65.7% (+25.6%)
Aggregate	What is the amount of matches drawn?	26.9 %	57.4% (+30.5%)
Superlative	What was the last Baekje Temple?	46.3 %	64.3% (+18.0%)
Arithmetic	What is the difference between White voters and Black voters in 1948?	33.1 %	53.5% (+20.4%)
Comparative	Besides Tiger Woods, what other player won between 2007 and 2009 ?	30.0 %	55.9% (+25.9%)
Group	What was score for each winning game?	49.5 %	66.7% (+17.2%)

Experimental Analysis: Complexity

Adding simpler SQL queries can improve performance on harder questions.

Difficulty	Example SQL Query
Easy	<pre>SELECT Date SELECT COUNT (Canal) SELECT Name WHERE Age >= 28</pre>
Medium	<pre>SELECT Region ORDER BY ID DESC LIMIT 1 SELECT COUNT (Tornadoes) WHERE Date = 1965 SELECT District WHERE District != "Tikamgarh" AND Agg = 0</pre>
Hard	<pre>SELECT (SELECT COUNT(Distinct Area)) >= 5 SELECT COUNT (*) WHERE Result = "won" AND Year > 1987 SELECT Driver WHERE Manufacturer = "t-bird" ORDER BY Pos ASC LIMIT 1</pre>
Extra Hard	<pre>SELECT COUNT (*) WHERE Position = 1 AND Notes = "110 m hurdles" AND Year > 2008 SELECT Nation WHERE Nation != "Japan" AND Gold = (SELECT Gold WHERE Nation = "Japan") SELECT Tournament WHERE Tournament IN ("oldsmar", "los angeles") GROUP BY Tournament ORDER BY COUNT (*) DESC LIMIT 1</pre>



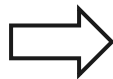
Experimental Analysis: Naturalness

However, replacing SQL with NL **does not benefit** the pre-training, because the translated NL sentences contain noise.

SQL Query	Translated NL Sentence	Faithfulness
<code>SELECT Name WHERE Age >= 28</code>	Who is at least 28 years old?	✓
<code>SELECT MAX (Pick#)</code>	What was the last pick in the 1989 major league baseball draft?	✗
<code>SELECT Driver ORDER BY Pos DESC LIMIT 1</code>	What driver came in last place?	✓
<code>SELECT COUNT (Competition) WHERE Notes != 100</code>	How many competitions have no notes?	✗
<code>SELECT COUNT (*) WHERE Result = "won" AND Year > 1987</code>	How many times did they win after 1987?	✓
<code>SELECT MAX (Chart Position) - MIN (Chart Position) WHERE Release date = "july 21, 1995"</code>	What is the difference between the chart position of july 21, 1995 and the chart position of july 22, 1995?	✗
<code>SELECT Nation WHERE Nation != "Japan" AND Gold = (SELECT Gold WHERE Nation = "Japan")</code>	Which other countries had the same number of gold medals as Japan?	✓
<code>SELECT Incumbent Electoral History GROUP BY Incumbent Electoral History ORDER BY COUNT (*) DESC LIMIT 1</code>	Who has held the office the most?	✗

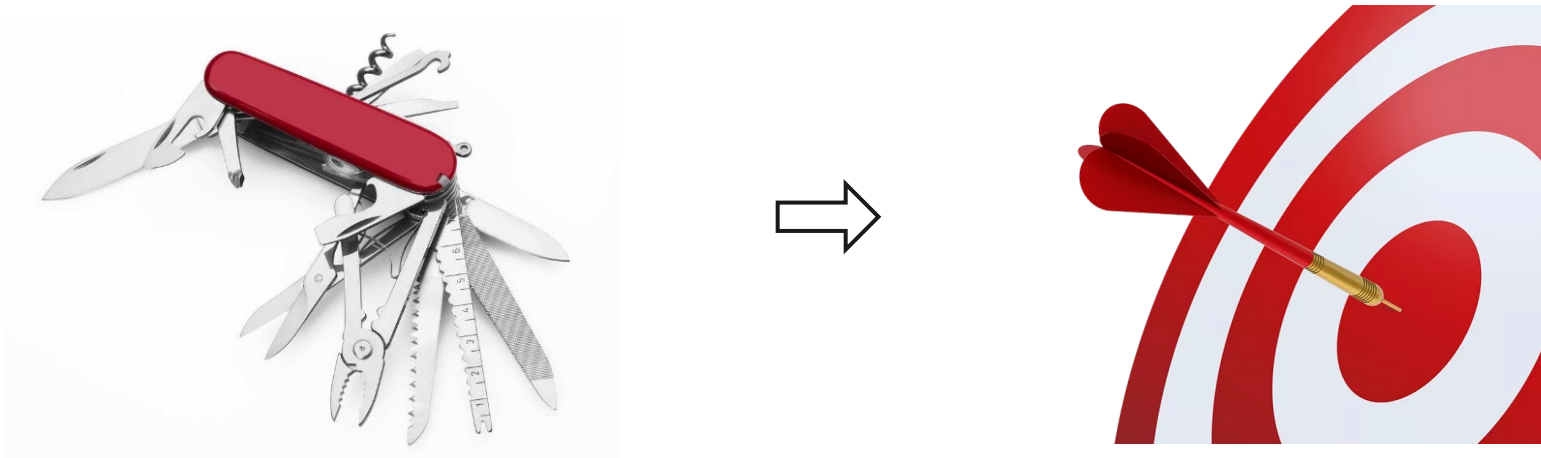
Take Away: Pre-training without Real Data

When performing continual pre-training, instead of mining a large noisy web corpus, we can also try to synthesize an accurate and small corpus.



Take Away: **Pre-training without Language Modeling**

When performing continual pre-training, instead of performing the general-purpose language modeling, we can also try to simulate the specialized skill.



Part 2. Math Expression for Numerical Reasoning

POET: Reasoning Like Program Executor



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Microsoft

Background: Numerical Reasoning

Document

In **1517**, the seventeen-year-old King sailed to Castile. There, his Flemish court ... In **May 1518**, Charles traveled to Barcelona in Aragon.

Question

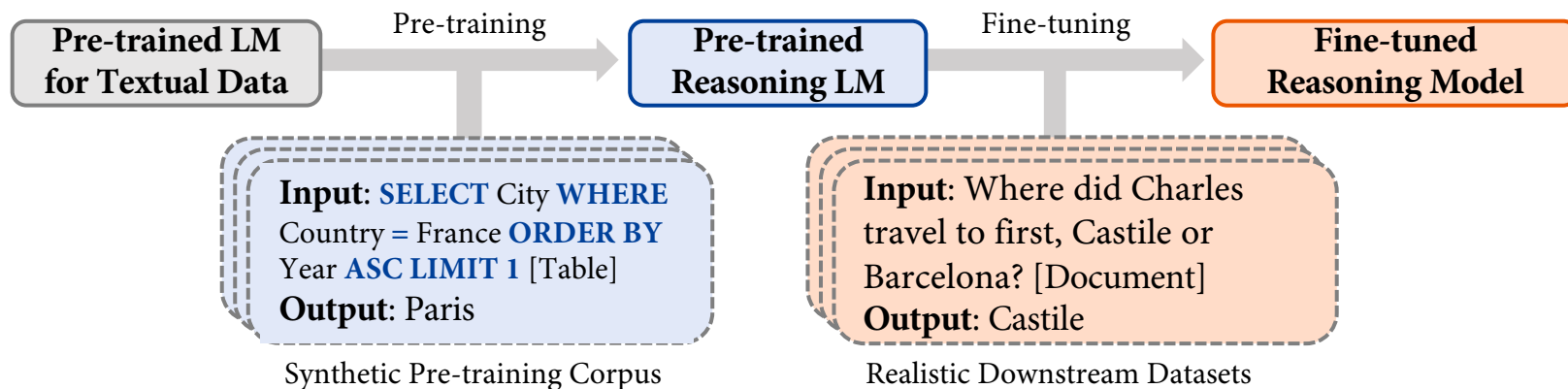
Where did Charles travel to first, Castile or Barcelona?

Answer

Castile

Method: SQL Execution Pre-training

Since SQL queries involve rich numerical operations, we hope it can be leveraged to enhance the numerical reasoning capability of models on documents.



Method: SQL Execution for Different LMs

Random Table

Year	City	Country
1896	Athens	Greece
1900	Paris	France
...
2008	Beijing	China

Random SQL Query

```
SELECT City WHERE Country = Greece  
ORDER BY Year ASC LIMIT 1
```

Model Input
SELECT City... [HEAD]
Year | City | Country
[ROW] 1896 | Athens...

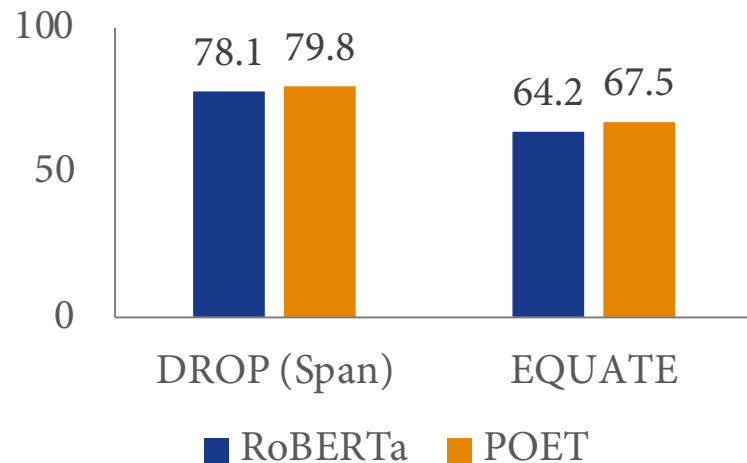
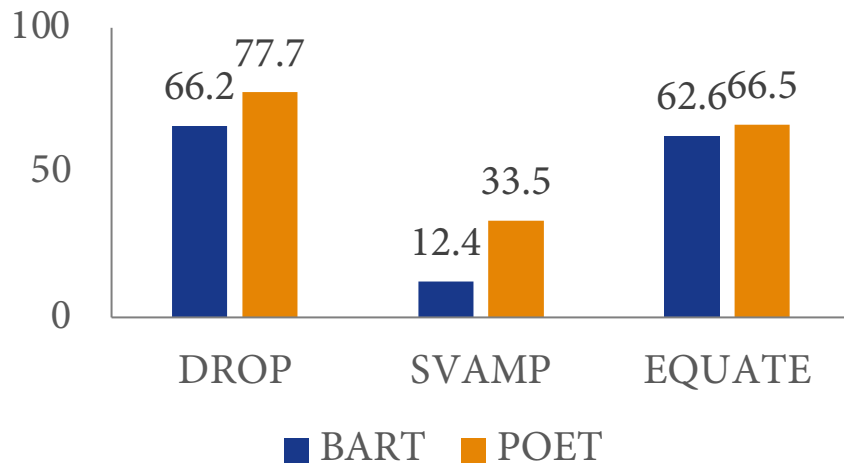
SELECT City... [HEAD] Year | City | Country
[ROW] 1896 | Athens Result ...
↑ Query Result Selection

Encoder-Only LM

Encoder-Decoder LM

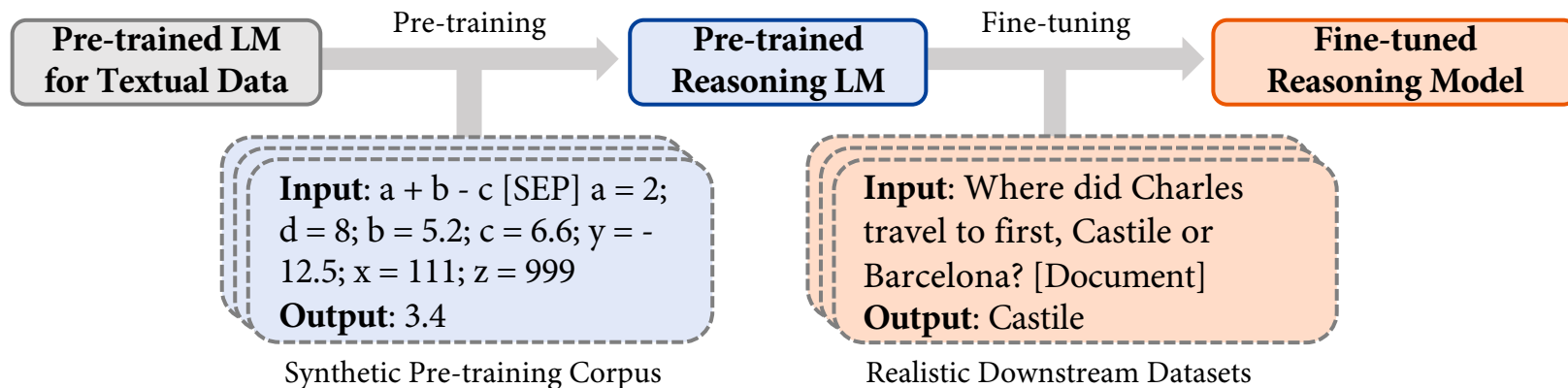
↓ Query Result Generation
Athens

Experimental Result: Reasoning Transfer



Method: Math Expression Calculation

Observing the reasoning transfer from (SQL query, Database) to (Question, Passage), we propose a simplified method which leverages **math expression** for pre-training.



F1 on DROP dataset based on BART

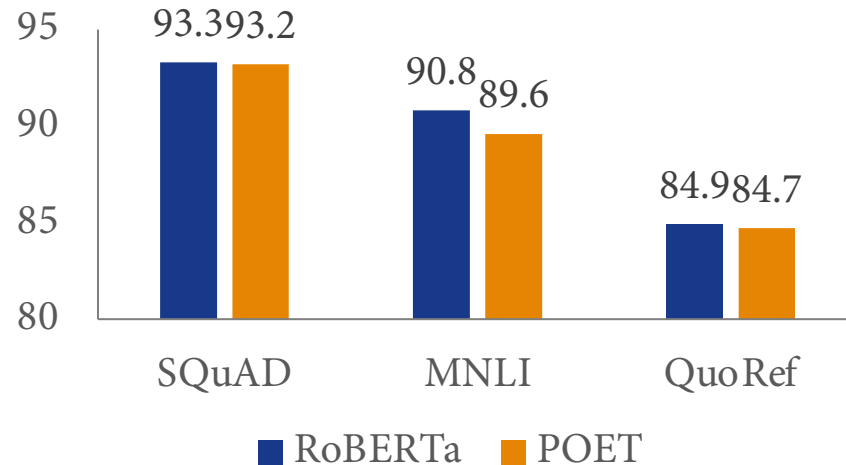
69.2%



78.1%

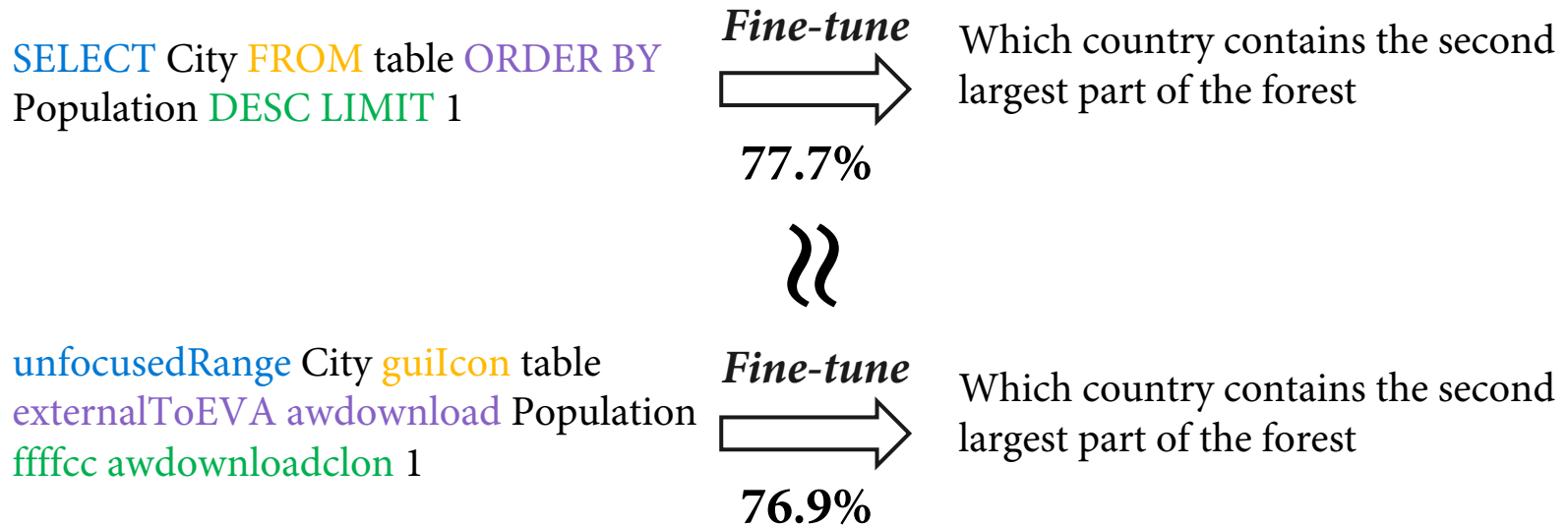
Experimental Analysis: Performance Hurt on Other Tasks?

Small (<1%). POET barely sacrifices the intrinsic understanding ability of language models.



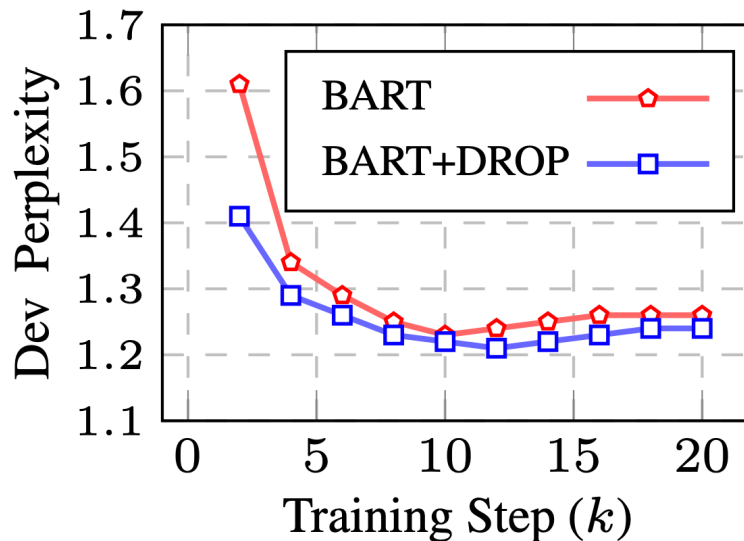
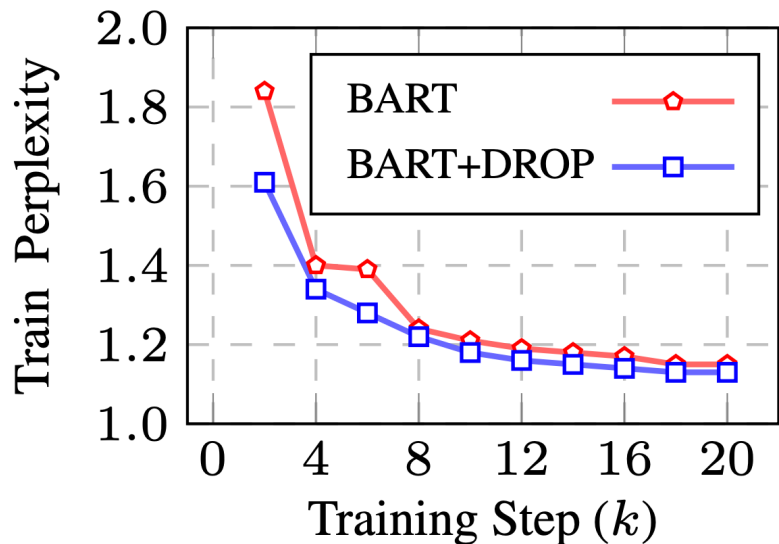
Experimental Analysis: Benefit from Similarity of SQL to NL?

NO. Randomly mapping SQL keywords to the “strange” tokens still works well.



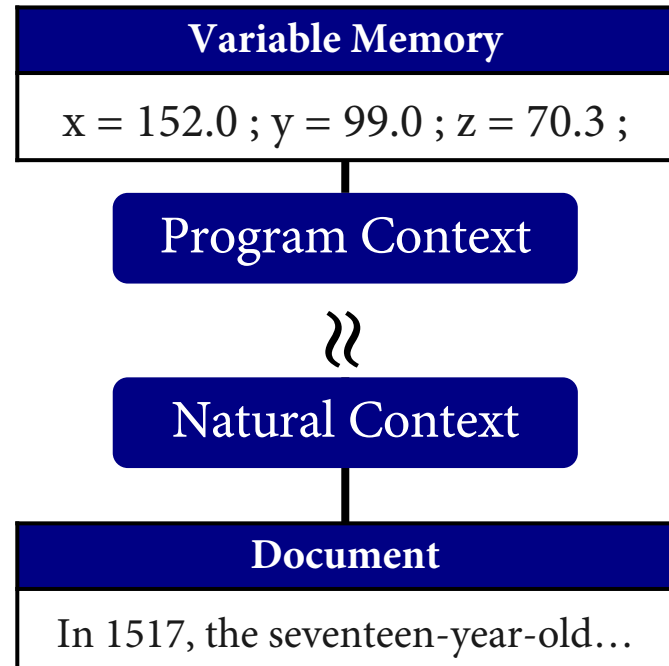
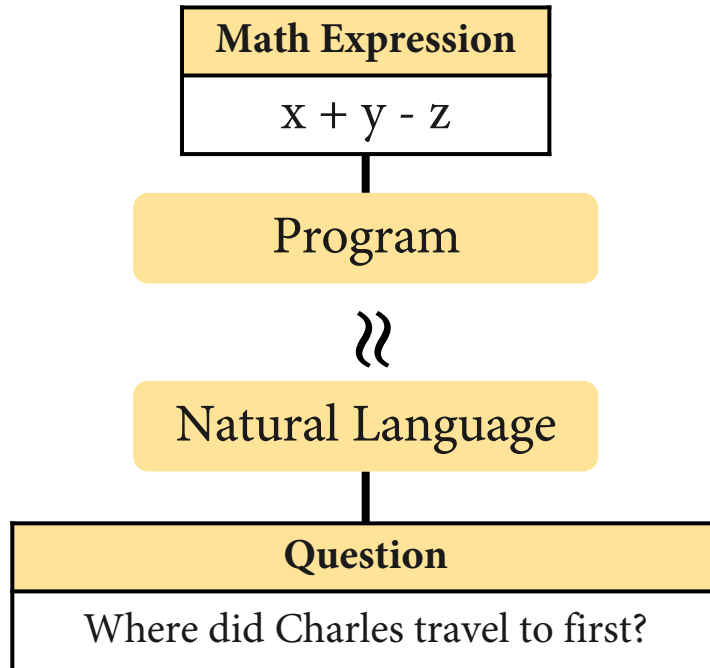
Experimental Analysis: Pre-training on DROP Benefit SQL Execution?

Yes. Pre-training on DROP leads to observably lower perplexity for SQL execution learning on both the train and dev sets.



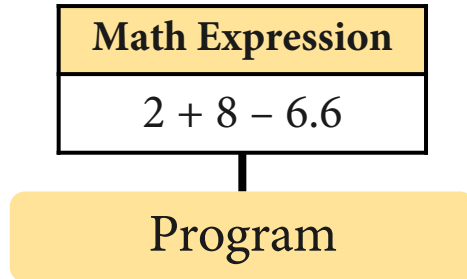
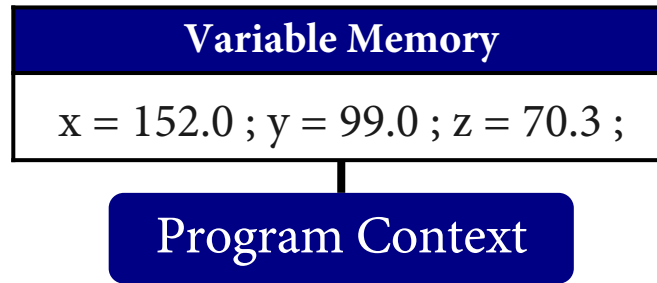
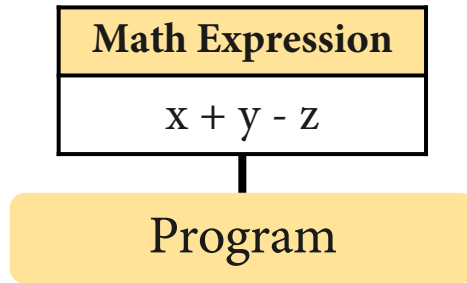
Experimental Analysis: How Does it Work?

No answer. But we can get some insights from the following analogy.



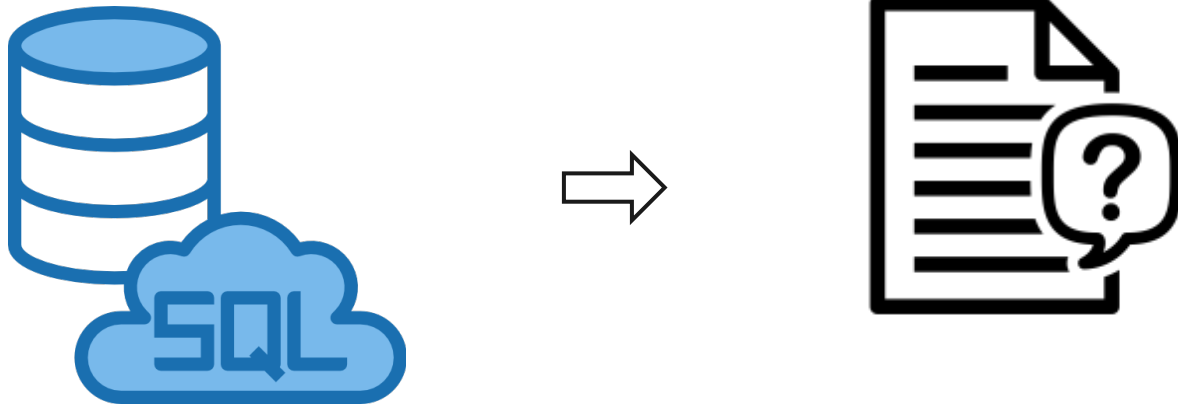
Experimental Analysis: How Does it Work?

Without program context, the pre-training cannot work well.



Take Away: Reasoning Transfer Occurs Across Modalities

Reasoning transfer occurs across modalities, and the analogy between pre-training and fine-tuning is important for the transference.



Part 3. Action for Spatial Reasoning

LEMON: Language-Based Environment Manipulation via Execution-Guided Pre-training



Qi Shi¹



Qian Liu²



Bei Chen³



Yu Zhang¹



Ting Liu¹



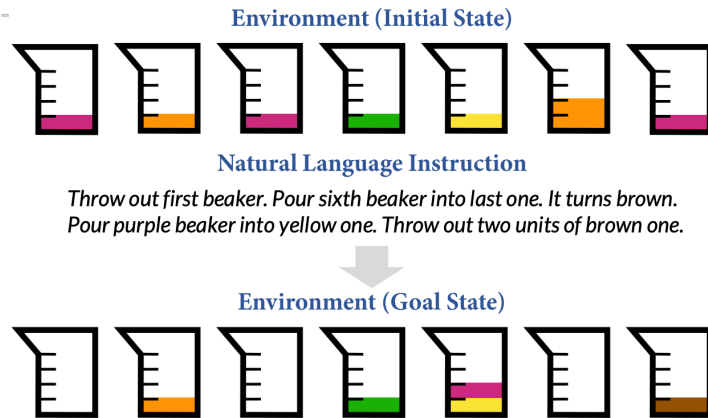
Jian-Guang Lou³



Background: Language-Based Environment Manipulation

Agents are required to manipulate the environments based on the natural language.

Instruction Following



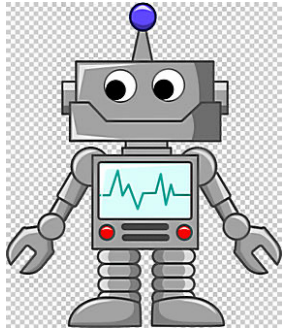
Procedural Text Understanding

Paragraph (seq. of steps):	Participants:				
	water	light	CO2	mixture	sugar
state0	soil	sun	?	-	-
<i>Roots absorb water from soil</i>					
state1	roots	sun	?	-	-
<i>The water flows to the leaf.</i>					
state2	leaf	sun	?	-	-
<i>Light from the sun and CO2 enter the leaf.</i>					
state3	leaf	leaf	leaf	-	-
<i>The light, water, and CO2 combine into a mixture.</i>					
state4	-	-	-	leaf	-
<i>Mixture forms sugar.</i>					
state5	-	-	-	-	leaf

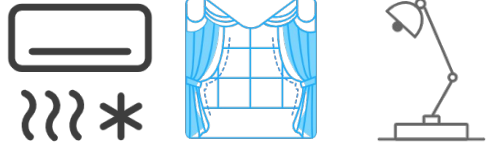
Time ↓

Application: Language-Based Environment Manipulation

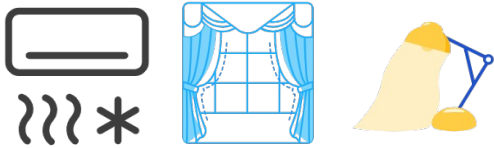
Swap the floor under the TV please.



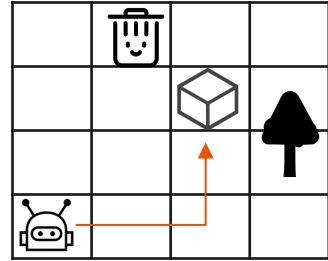
Agent Control



Turn on the desk lamp, and turn off after 15 minutes.



State Tracking

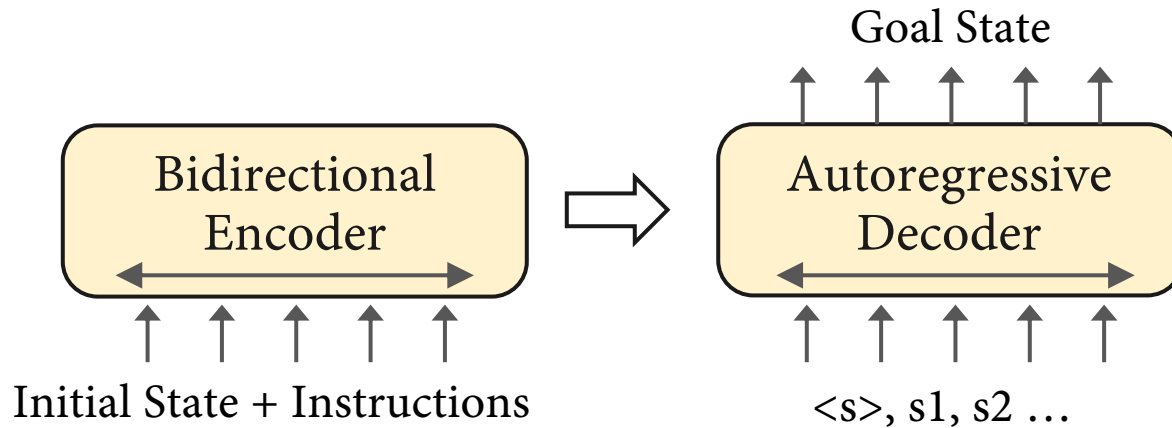


Jump on the box.

Virtual Interaction

Preliminary: Generative Language Model Again

We formulate the task as a seq2seq paradigm, by leveraging generative PLMs (e.g., BART) to generate goal states directly.

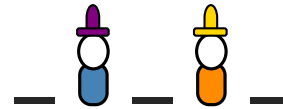


Challenge: Spatial Reasoning

Since pre-trained language models does not observe environments before, it is difficult for them to perform accurate spatial reasoning.



What are these?



water



light

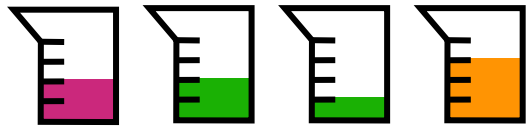


carbon

Motivation: Environment Exploration by Actions

Synthesizing diverse actions to drive LMs familiar with environments.

Environment (Initial State)

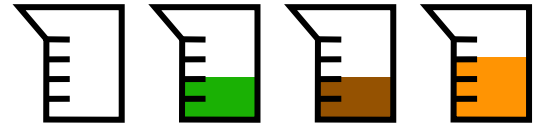


Action

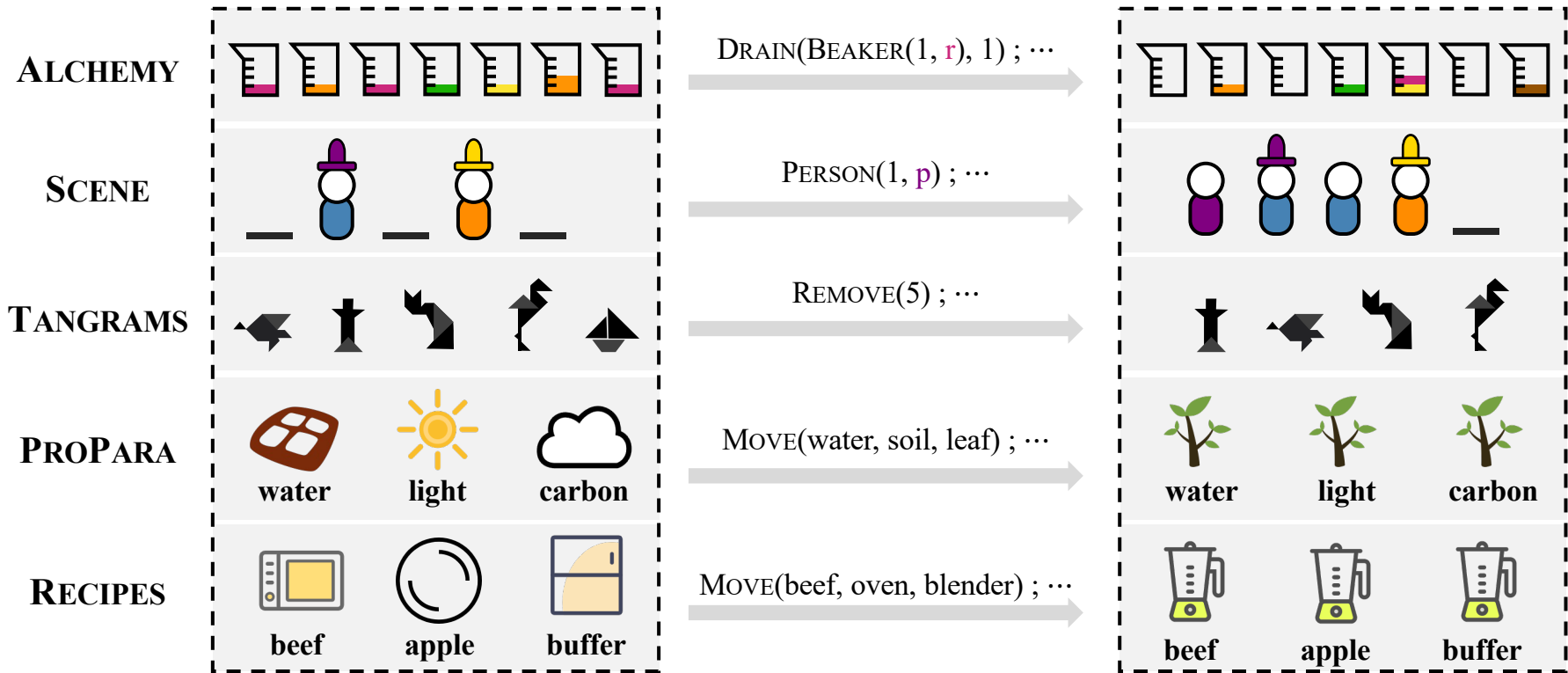
```
POUR (BEAKER (1), BEAKER (2, g));  
DRAIN (BEAKER (3),  $\frac{1}{3}$ );  
MIX (BEAKER (3));
```

LM

Environment (Goal State)



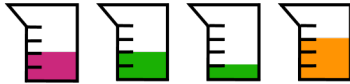
Method: Environment Exploration by Actions



Method: Environment Exploration by Actions

Pre-training

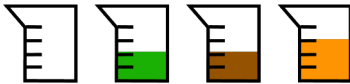
Environment (Initial State)



Program

```
POUR (BEAKER (1), BEAKER (2), g);  
DRAIN (BEAKER (3),  $\frac{1}{3}$ );  
MIX (BEAKER (3));
```

Environment (Goal State)



Fine-tuning

Environment (Initial State)



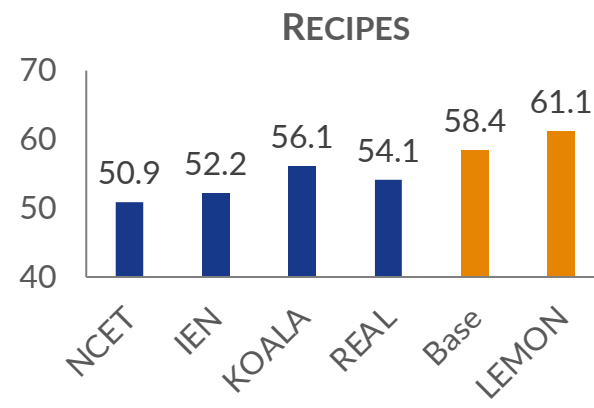
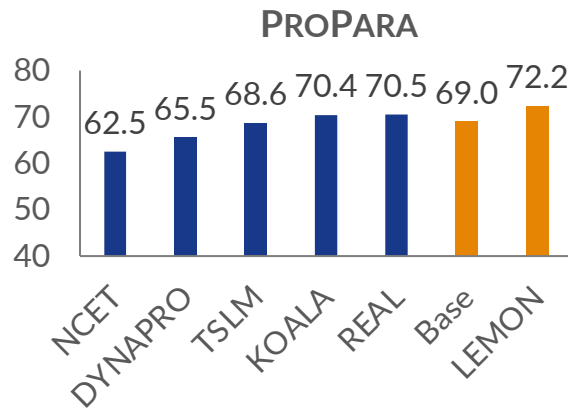
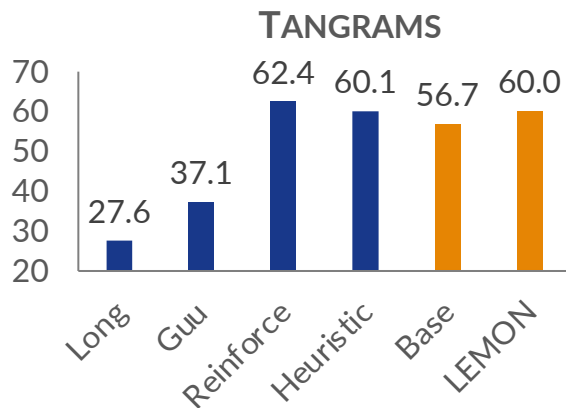
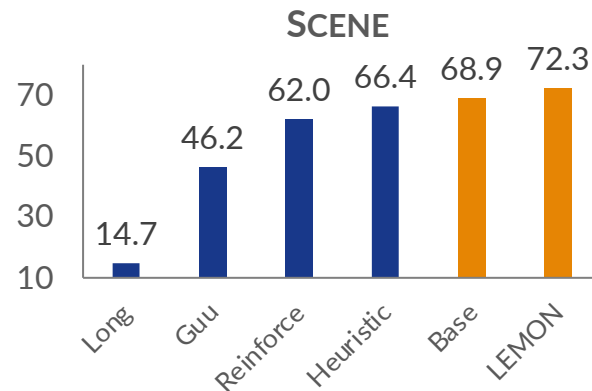
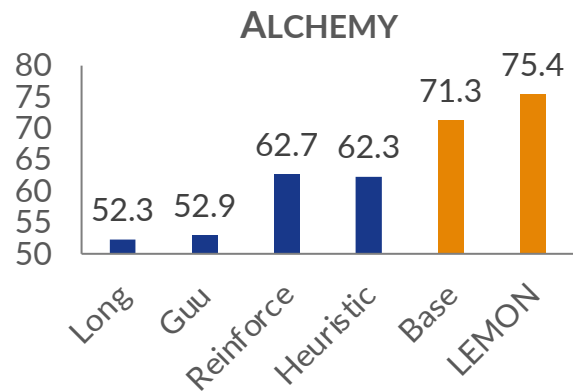
Natural Language Instruction

Throw out first beaker. Pour sixth beaker into last one. It turns brown. Pour purple beaker into yellow one. Throw out two units of brown one.

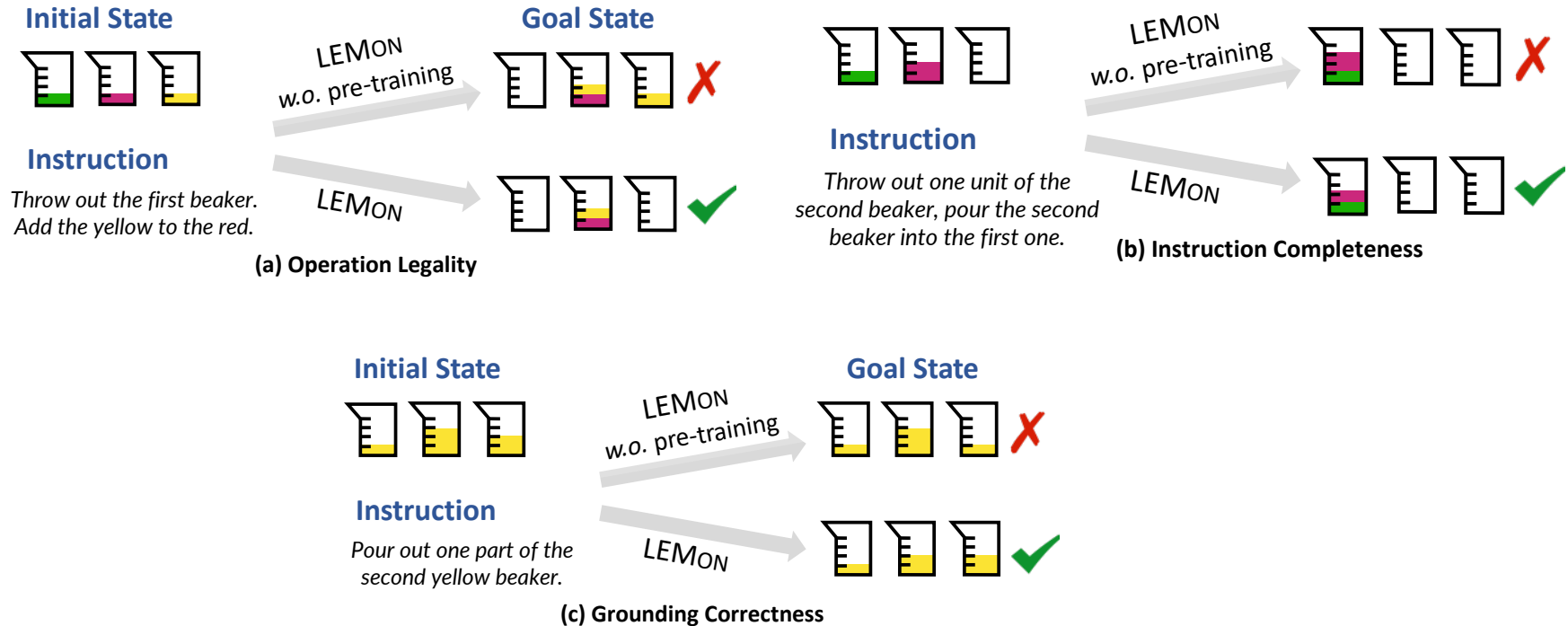
Environment (Goal State)



Experimental Result: SOTA on Five Benchmarks

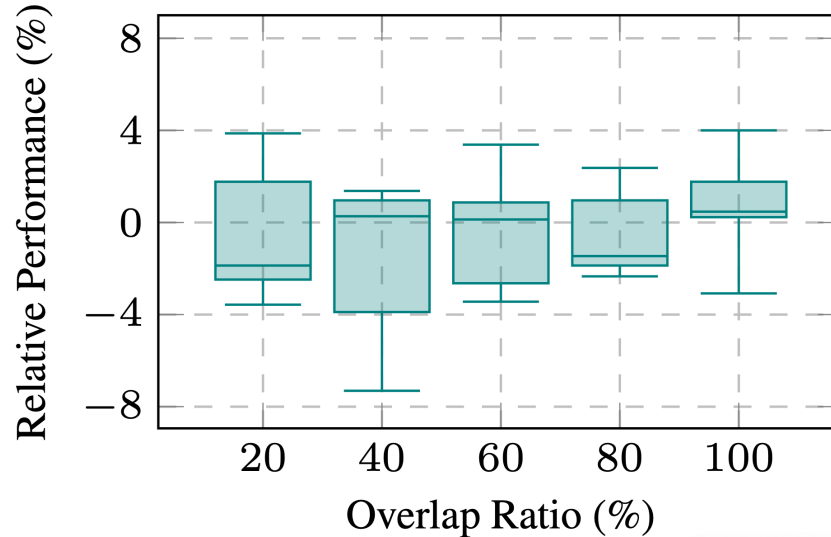


Experimental Analysis: What Does LEMON Learn?



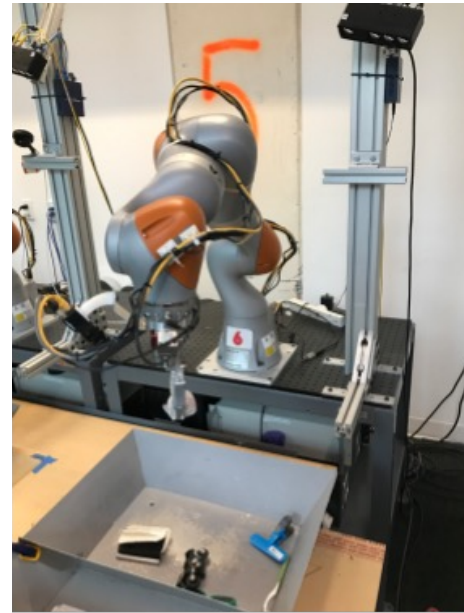
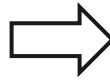
Experimental Analysis: Improvements from Leakage?

No. The box plot of the relative performance (vertical axis) with respect to the overlap ratio (horizontal axis) indicates the independence.



Take Away: **Actions v.s. Simulation**

Simulation to reality is a popular technique in autopilot. **Actions can be regarded as kind of simulations** which can facilitate the spatial reasoning in real space.



Thanks & QA

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